

GREEN SKILLS AMBASSADOR PROGRAM

STUDENT TRAINING



By the end of the Student Training Programme, participating students will be able to:

1. Understand and explain the concept of green skills and their relevance for sustainable development in education and everyday life.
2. Identify and prioritise a key green skill focus area for their school community through collaborative decision-making and reflective discussion.
3. Demonstrate basic AI literacy, recognising how artificial intelligence can be used responsibly to support environmental awareness and sustainability education.
4. Use generative AI tools (for text, image, video, and quiz creation) to design creative outputs such as posters, short videos, infographics, or quizzes that promote their selected green skill.
5. Collaborate effectively in small groups, taking defined roles (Coordinator, Researcher, Designer, AI Tool User) to co-create AI-powered Open Educational Resources (OERs).
6. Apply design thinking and creativity in producing AI-based educational materials that align with sustainability goals and their school's selected green focus.
7. Reflect critically on their learning process, evaluating both the advantages and limitations of using AI for environmental awareness.
8. Become **Green Skills Ambassadors**, advocating for sustainable behaviour within their school and community through peer education and digital dissemination.



**Funded by
the European Union**



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TRAINING PROGRAM



Duration

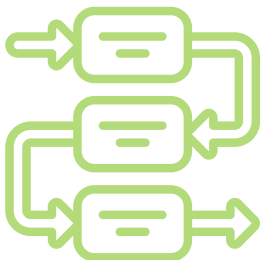
4 full training days (delivered over one week or in modular format, depending on each school's timetable). The training combines theoretical input, practical workshops, and project-based group work aligned with the EAIEN WP2 objectives.



Participants

20 high school students and 5 teachers from each partner school.

Students participate as future Green Skills Ambassadors, while teachers act as mentors and facilitators throughout the training, ensuring pedagogical continuity with the Teacher's Handbook and the LTTA.



Methodology

The program follows an experiential learning approach supported by AI-enhanced pedagogy. It integrates teamwork, creativity, and reflection through structured, teacher-tailored activities.



DAY 1

CHOOSING YOUR SCHOOL'S GREEN SKILL

Objective

To introduce the concept of green skills and guide students to select their school's key focus area.

Activities

- “Green Future Cards” brainstorming
- What Are Green Skills? interactive presentation
- Poster Battle – group discussions and visual pitches
- Collective voting on the school's green focus

Materials

Teacher-tailored activities inspired by the Teacher's Handbook (e.g., sustainability cards, poster templates, classroom reflection tasks).

Expected Outcome

Students collaboratively identify a concrete, actionable green skill focus area.



DAY 2

GETTING STARTED WITH AI FOR A GREENER FUTURE

Objective

To build foundational AI literacy and explore how AI tools can be used to create content.

Activities

- What is AI? presentation & guided discussion
- AI Charades and Mini Green Campaign Challenge
- Hands-on AI Tool Stations (image, text, quiz, summarization, video)

Materials

Teacher-tailored digital resources from the Teacher's Handbook, adapted for student use (AI prompts, challenge cards, reflection sheets).

Expected Outcome

Students gain basic understanding of AI concepts and practical experience with generative tools.



DAY 3

PROTOTYPING GREEN SKILLS MATERIALS

Objective

To apply AI tools to design and prototype green skills OERs.

Activities

- Ideation Stations (poster, infographic, comic, quiz, short video)
- Design Phase I: drafting and peer feedback
- Creative energizers and reflection

Materials

Examples and templates derived from the Teacher's Handbook practical sections (e.g., classroom project blueprints, sample AI-generated outputs).

Expected Outcome

Each group produces a first draft of an AI-supported OER related to their chosen green skill.



DAY 4

GROUP PLANNING FOR GREEN SKILLS RESOURCES WITH AI

Objective

Enable students to develop collaborative project plans for creating multiple AI-based OERs on the chosen green skills.

Activities

- Green Ambassador Oath and team formation
- Role assignment (Coordinator, Researcher, Designer, AI Tool User)
- OER Planning Workshop using the Group Planning Canvas
- Mini-presentations and feedback

Materials

Teacher-tailored planning documents and mentoring guidelines from the Teacher's Handbook.

Expected Outcome

Each group finalizes a structured plan to produce three AI-powered OERs, officially launching their role as Green Skills Ambassadors.